A Series of Visual Notes by Nicolas Labarre Pertaining to the “Poetics of the Algorithm” Conference (Liège, June 16-18 2016)

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Abstract

This output is composed of a series of visual notes pertaining to the “Poetics of the Algorithm” conference organized by the ACME group at the University of Liège, Belgium, on June 16-18 2016. These notes were taken during the presentations and are accompanied by representations of the speaker themselves.

These visual notes do not seek to capture the entirety of the arguments presented, but rather to provide a snapshot and keepsake of the event, while also pointing towards the concepts and references around which these presentations were structured. While these drawings were shared on social networks during the conference, they were meant as a form of personal note-taking and may
therefore reflect the idiosyncrasies of the note-taker more than those of the presenters themselves.

These visual notes are by Nicolas Labarre.

**Keywords**

comics scholarship; comics studies; visual notes; graphic scholarship; conference proceedings

**Visual Notes**

Please click on the images to enlarge them.

Thursday 16 June 2016. 11h45-12h45. Ilan Manouach.

“Shapereader: Tactile storytelling for the visually impaired”


Thursday 16 June 2016. 15h45-17h. Côme Martin (Université Paris-Sorbonne, Paris IV), “Contre ou au-delà de l’imprimé? La bande dessinée numérique à la recherche d’un statut spécifique”

Thursday 16 June 2016. 15h45-17h. Ernesto Priego (City University of London) and Peter Wilkins (Douglas College), “The Question Concerning Comics as Technology: Gestell and Grid”


Friday 17 June 2016. 9h-10h30. Estelle Dalleu (Université de Strasbourg), “D’un algorithme en résistance : le GIF. À propos de Zac’s Haunted House et Zac’s Control Panel de Dennis Cooper”

Friday 17 June 2016. 9h-10h30. Dinu Gabriel Munteanu (Nottingham Trent University), “Indeterminate Media and the Poetics of Loss: Architecture, Colour and Mood on Tumblr Microblogs”
Friday 17 June 2016. 9h-10h30. Vendela Grundell (Stockholm University), “Interfacing Poetics: Glitch Art Transforming Spectatorship”

Friday 17 June 2016. 10h45-11h30. Loraine Furter (Hybrid Publishing Group), “Hidden Histories, Public Libraries”

Friday 17 June 2016. 10h45-11h30. Robert Rapoport (Leuphana University), “The Poetics of the AI Video Edit: Projection, Synch, Phase”

Friday 17 June 2016. 11h30-12h30 Sarah Kember (Goldsmiths, University of London) “iMedia: What or Where is the i in iMedia?”

Friday 17 June 2016. 14h45-15h45. Sylvie Fabre (Université d’Artois), “Du lecteur à l’utilisateur: l’expérience de la lecture sur écran, entre raison graphique et raison numérique”

Friday 17 June 2016. 14h45-15h45. Dane Watkins (Falmouth University), “Smudging the Interface: How Can the Aesthetics of Comics Enhance the Usability of User Interfaces?”

Saturday 18 June 2016. 9h-10h30. Simon Grennan (University of Chester) and Ian Hague (London College of Communications), “Medium, knowledge, structure: capacities for choice and the contradiction of medium-specificity in games and comics”
Saturday 18 June 2016. 13h30-14h45. Fanny Barnabé (Université de Liège), “La narration vidéoludique : de la notion de ‘récit’ à celle d’univers fictionnel”.
Also depicted: Björn-Olav Dozo (ULg)

Saturday 18 June 2016. 13h30-14h45. David Myers (Loyola University New Orleans), “Possible Stories and Literal Games”

Saturday 18 June 2016. 16h-17h. Philipp Sack (Braunschweig University of Art), “Commodity and thought forms. On ‘Poetry for Robots’”

Saturday 18 June 2016. 17h-18h. Natalie Berkman (Princeton University), “L’Oulipo numérique”

Competing Interests

The author declares that they have no competing interests.
Editorial Note

The Comics Grid is interested in encouraging and promoting scholarship and conference note-taking in visual/graphic form and is keen to recognise these efforts as significant contributions to the scholarly record. This output was edited and prepared for online publication by Ernesto Priego. These visual notes have been published here with the written consent of the conference organisers. Find out more about the ACME Research Group here.

References


Priego, Ernesto (2016). #algopoetics Conference Day 1 (Thursday 16 June), #algopoetics Conference Day 2 (Friday 17 June) and #algopoetics Conference Day 3 (Saturday 18 June). Storify. The three resources are available from https://poeticsofthealgorithm.wordpress.com/2016/06/17/algopoetics/. [Accessed 14 July 2016].